

STOMP RUBRIC

STOMP DIFFICULTY

1-2

- Minimal utilization with little creative and rhythmic beats.
- Little or no tempo changes.

3-4

- Standard utilization with standard creative and rhythmic beats.
- Standard tempo changes.

5

- Strong utilization with strong creative and rhythmic beats.
- Strong tempo changes.

SYNC & PRECISION

1-2

- Little to no synchronization.
- Lack of precision.
- Hard to follow pace/flow.

3-4

- Synchronization with most of team.
- Standard precision.
- Standard pace/flow.

5

- Strong synchronization with entire team.
- Strong precision.
- Easy to follow pace/flow.

STOMP EXECUTION

1-2

- Major issues with stomp and shake elements.

3-4

- Some issues with stomp and shake elements.

5

- Few to no issues with stomp and shake elements.

VOICE

1-2

- Low vocal level with unclear, hard to understand words.
- Some team members are contributing.

3-4

- Standard vocal level with some clear, understandable.
- Inconsistent voice throughout.
- Most team members contribute.

5

- Strong vocal level with clear, understandable words.
- Consistent voice throughout.
- All team members contribute.

RHYTHM & BEAT

1-2

- Little variety with motions, not connecting to beat.

3-4

- Motions with some variety, somewhat connecting to beat.

5

- Motions with much variety, excellent connection with beat

SKILLS

1

- Performance utilizes one skill.

3

- Performance utilizes two different skills.

5

- Performance utilizes three different skills.
- Exact skill cannot be repeated for credit*

- Skill options are as follows: Jumps, Tumbling or Stunting
- Stunting and tumbling restrictions are listed on the OCCA website for the Stomp division.

SHOWMANSHIP

1-2

- Little to no facial projection, eye contact, energy, connection to the crowd, confidence, and/or recoveries.

3-4

- Some facial projection, eye contact, energy, connection to the crowd, confidence and/or recoveries.

5

- Strong facial projection, eye contact, energy, connection to the crowd, confidence and/or recoveries.

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