

STOMP RUBRIC

STOMP DIFFICULTY
1
Minimal utilization with little creative and rhythmic beats, little or no tempo changes
2 - 3
Standard utilization with standard creative and rhythmic beats, standard tempo changes
4 - 5
Strong utilization with strong creative and rhythmic beats, strong tempo changes

SYNC & PRECISION
1
Little to no synchronization, lack of precision, hard to follow pace/flow.
2 - 3
Synchronization with most of team, standard precision, standard pace/flow
4 - 5
Strong synchronization with entire team, effective use of skills, strong precision. Easy to follow pace/flow.

STOMP EXECUTION
1
Major issues with stomp and shake elements
2 - 3
Some issues with stomp and shake elements
4 - 5
Few to no issues with stomp and shake elements

VOICE
1
Low vocal level with unclear, hard to understand words. Few team members contributing.
2 - 3
Standard vocal level with some clear, understandable words. Some team members contributing.
4 - 5
Strong vocal level with clear, understandable words. All team members contributing.

RHYTHM & BEAT
1
Little variety with motions not connecting to beat.
2 - 3
Motions with some variety; somewhat connecting to beat
4 - 5
Motions with much variety. Excellent connection with beat

SKILLS
1
Performance utilizes one skill
3
Performance utilizes two different skills
5
Performance utilizes three different skills (exact skill cannot be repeated for credit)

*Skill options are as follows; Jumps, Tumbling or Stunting
Stunting and tumbling restrictions are listed on the OCCA website for the Stomp division*

OVERALL IMPRESSION
1
Little to no facial projection, eye contact, energy, connection to the crowd, confidence, and/or recoveries.
2 - 3
Some facial projection, eye contact, energy, connection to the crowd, confidence and/or recoveries.
4 - 5
Strong facial projection, eye contact, energy, connection to the crowd, confidence and/or recoveries.