BAND DANCE RUBRIC

VISUAL APPEAL

1

Minimal crowd coverage proportional to athletes on the mat. Ineffective transitions affect routine flow and/or visual appeal.

Pace of movement is slow and/or lacks visual variety & excitement.

2 - 3

Average crowd coverage proportional to athletes on the mat. Transitions are basic and have a moderate routine flow and visual appeal. Pace of movement is basic and/or has some visual variety & excitement.

4 - 5

High crowd coverage proportional to athletes on the mat. Transitions are intentional. Routine flow and visual appeal is above average.

Pace of movement is above average and/or and has consistent visual variety & excitement.

EFFECTIVENESS OF INCORPORATIONS

1

Incorporated skills AND choreography do not focus on crowd participation. Content is not effective for the sideline nor the competition setting.

2 - 3

Incorporated skills OR choreography do not consistently focus on crowd participation. Content is either not practical to a sideline, or not elevated enough for competition.

4 - 5

Incorporated skills and choreography are consistently focused on crowd involvement & engagement. Content is appropriate for the sideline, but also enhanced for the competition setting.

CROWD LEADING TOOLS

1

Props do not effectively cue or engage the audience.

Props lack synchronization with the crowd participation portion of the routine.

Props are difficult to read due to placement or choreography. Difficulty obtaining and discarding props.

2 - 3

Props inconsistently cue or engage the audience.

Props have average synchronization with the crowd participation portion of the routine. Props are somewhat readable due to placement or choreography and elicit average crowd response. Props are obtained and discarded with average transitions.

4 - 5

Props effectively cue or engage the audience. Props have excellent synchronization with the crowd participation portion of the routine. Props are easy to read and interpret due to placement or choreography and promote consistent crowd response. Props are obtained and discarded with fluid and seamless transitions.

FIGHT SONG RUBRIC

VISUAL APPEAL

1

Minimal crowd coverage. Ineffective transitions affect routine flow and/or visual appeal.

Pace of movement is slow and lacks visual variety & excitement.

2 - 3

Average crowd coverage. Transitions are basic and have a moderate routine flow and visual appeal.

Pace of movement is basic and features some visual variety & excitement.

4 - 5

High crowd coverage. Transitions are intentional. Routine flow and visual appeal is above average. Pace of movement is above average and features consistent visual variety & excitement.

EFFECTIVENESS OF INCORPORATIONS

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Incorporated skills AND choreography do not focus on crowd participation. Content is not effective for the sideline nor the competition setting.

2 - 3

Incorporated skills OR choreography do not consistently focus on crowd participation. Content is either not practical to a sideline, or not elevated enough for competition.

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^{*}Legal props are crowd leading tools. Examples of props are not limited to signs, flags, poms, etc.

SITUATIONAL CHANT RUBRIC

SITUATIONAL CUE

1

Incorrect response to situational cue.

2 - 3

Hesitant and/or generic response to situational cue.

4 - 5

Effective and timely response to situational cue.

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CROWDLEADING RUBRIC

GAME DAY MATERIAL

1

Ineffective and hard to follow. No crowd participation.

2 - 3

Effective but hard to follow. Some opportunities for crowd participation.

4 - 5

Effective, easy to follow, multiple opportunities for crowd participation.

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COMPOSITE RUBRIC

SPACING	SYNCHRONIZATION
1	1
Multiple spacing issues throughout routine.	Multiple timing issues that cause distraction to the performance.
2-3	2 - 3
Some spacing issues throughout routine.	Some timing issues that cause a distraction to the performance.
4-5	4 - 5
Little to no spacing issues throughout routine.	Few to no timing issues throughout the performance.

EXECUTION OF CROWD LEADING TOOLS	EXECUTION OF SKILLS
1	1
Poor execution of props. Props lack sharpness and cleanliness. Low vocal level with unclear, hard to understand words.	Multiple mistakes. Skills unsafe and distracting. Skills have technique and spacing errors.
2 - 3	2 - 3
Standard execution of props. Props have average sharpness and cleanliness. Standard vocal level with some clear, understandable words.	Some mistakes present. Average execution of skills. Skills have some technique and spacing errors. Mistakes made demonstrate strong recovery.
4 - 5	4 - 5
Strong execution of props. Props are exceptionally sharp and clean. Strong vocal level with clear, understandable words that are consistent through the whole performance.	Minimal mistakes present, recoveries are seamless and do not impact fluidity of routine. Clean, safe and solid skills performed throughout. Skills have minimal technique errors.

MOTION TECHNIQUE	SHOWMANSHIP & OVERALL IMPRESSION
1	1
Poor technique and/or placement issues by most athletes.	Performance lacks excitement throughout. Lacks energy. Involving some participants consistently throughout; connection with the audience, verbal and/or visual cues, and crowd encouragements or callbacks.
2 - 3	2 - 3
Standard technique and/or placement issues by some athletes.	Performance had mediocre excitement throughout. Average energy by most participants. Involving most participants consistently throughout; connection with the audience, verbal and/or visual cues, and crowd encouragements or callbacks.
4 - 5	4 - 5
Few to no technique and/or placement issues by all athletes.	Performance creates excitement throughout. High energy by all participants; consistent connection with the audience, verbal and/or visual cues, and crowd encouragements or callbacks.