



The OCJA Judge Update

GOING CRAZY FOR GAME DAY

BY AMBER COWGILL

As we head into our first competitions of the season we are seeing an uptick in Game Day participation. The great news for this is that the goal of game day is for your team to take a routine that you would see on the sideline and elevate it to the next level. Participating in the Game Day division allows coaches to expose their kids to a competition format that is a comfort to the team. Some coaches have used this as an opportunity to take their fight song up a notch, or add in some sign work and flags. As you make these adjustments keep in mind the routine flow and what you can use on the sidelines, because in the end that is what GAME DAY is all about!

A few coaching tips:

- Time your routine! Make sure you practice running through from beginning to end and pay attention to your time. There are NO warnings for going over on time!
- Use props that your team would normally use at an actual game. Don't incorporate equipment just to check off a box, incorporate the equipment because you use it regularly and your cheerleaders are confident with the tools!



*How can I ask a question about my
scoresheet or safety?*

Fill out the **GOOGLE FORM** at the
link to the right ----->

Please allow up to **3 days** for a
response.



GAME DAY SAFETY REMINDERS

BY HALEY THOMAS
SPIRIT RULES INTERPRETER

PROPS: As we kick off Game Day, we understand that props are a big part of an engaging routine. Please work with your team to choreograph discarding of the props and what to do if a prop is in the way of their activity.

Prop Deductions are PER incident and point deductions are determined as follows:

- Individual Athlete is impacted by a prop on the surface = 0.5 pt deduction
- Individual Athlete jumps or tumbles on a prop on the performance surface = 3 pt deduction
- Stunt Group stunting on or over props on the performance surface, whether attempting to avoid or not, due to posing safety concerns to multiple athletes = 10 pt deduction

Note: moving a prop to avoid it prior to jumping, tumbling, or stunting with your foot is appropriate and would not cause a point deduction

As a reminder rule 2-1-7: When using props that are made of hard material or have sharp corners or edges: 1.) A top person may not release the props to the ground. 2.) A person on the ground must gently toss or place the props.

TIMING: Game Day Division has a limit of 3 minutes max for your routine. Timing will begin with the first note of music for the band dance. Stomp and Shake Division is also 3 minutes max and timing will begin with the first movement-cheer or note of music. Mascot Division has a limit of 2 minutes max. You will also be limited to 1 minute setup and 1 minute breakdown of props.

Here are the penalties for time violations:

1-3 seconds over = 3 pt deduction

4-6 seconds over = 5 pt deduction

More than 6 seconds over = 10 pt deduction

Judge Training

When: 11/19/23

Where: OSAA Offices

What: Performance Training 11-1pm

Safety Training 2-3:30pm

REGISTER ONLINE TO ATTEND



Click the OCCA logo above
to check out the 23-24
scoresheets and rubrics!

Questions? Email the OCJA at the following address: ocjacommunications@gmail.com