

## OSAA / OCCA Cheerleading Score Sheet



### CROWD LEADING TUMBLING



Team: \_\_\_\_\_ Division: \_\_\_\_\_ Judge #: \_\_\_\_\_

|   | Max Value  | Team Score |
|---|------------|------------|
| <b>GAME DAY MATERIAL</b><br><i>Proper use of sideline material relevant to game day environment</i>                                       | <b>5</b>   |            |
| <b>CHOREOGRAPHY</b><br><i>Use of various movements, levels and visual effects</i>   | <b>10</b>  |            |
| <b>CROWD LEADING TOOLS</b><br><i>Proper use of signs, poms, megaphones, and flags</i>   | <b>5</b>   |            |
| <b>ABILITY TO LEAD CROWD / CROWD EFFECTIVENESS</b><br><i>Energy and crowd leading techniques, pace of routine, flow of routine</i>        | <b>10</b>  |            |
| <b>FORMATIONS / TRANSITIONS</b><br><i>Crowd coverage, spacing and formations</i>  | <b>10</b>  |            |
| <b>STUNTING</b><br><i>Proper use of stunting, synchronization, stunting technique and execution</i>                                       | <b>10</b>  |            |
| <b>TUMBLING</b><br><i>Proper use of tumbling, synchronization, tumbling technique and execution</i>                                       | <b>10</b>  |            |
| <b>JUMPS/ HIGH KICKS</b><br><i>Technique, placement and synchronization</i>   | <b>5</b>   |            |
| <b>VOICE</b><br><i>Voice levels, energy, effective cheer voices.</i>  | <b>5</b>   |            |
| <b>MOTION TECHNIQUE</b><br><i>Technique, sharpness, synchronization and placement</i>   | <b>10</b>  |            |
| <b>PERFORMANCE / SHOWMANSHIP</b><br><i>Energy, facial expressions, eye contact and connection with crowd</i>                              | <b>10</b>  |            |
| <b>OVERALL IMPRESSION</b><br><i>Audience appropriateness, overall routine. Judge's impression of entire performance in all categories</i> | <b>10</b>  |            |
| <b>TOTAL</b>  | <b>100</b> |            |

Comments