

OSAA/OCCA Crowd Leading Rubric

MATERIAL PERFORMANCE
GAME DAY MATERIAL
Proper use of sideline material relevant to game day environment.
INCORPORATION OF SKILLS
Skills incorporated to enhance the team's ability to effectively lead the crowd.
CROWDLEADING TOOLS
Effective use of signs, poms, megaphones and flags.
CROWD COMMUNICATION SKILLS
Consistent pace, flow, and maximum crowd cover. Use of crowd encouragement and ability to cue the crowd. .
FORMATIONS/TRANSITIONS/CHOREOGRAPHY
Strong crowd coverage, spacing, formations, and level changes.
VOICE
Strong voice levels, energy and effective cheer voices
PERFORMANCE/SHOWMANSHIP
Energy, facial expressions, eye contact and connection with the crowd.

SKILLS
STUNTING
Proper use of stunts, synchronization, strong technique and execution.
TUMBLING (tumbling division only)
Proper use of tumbling, synchronization, strong technique and execution.
JUMPS/HIGH KICKS
Strong technique, placement, height and synchronization.
MOTION TECHNIQUE
Strong technique, placement, sharpness and synchronization.
OVERALL IMPRESSION
Leadership to engage and connect with the crowd. Audience appropriate material. Presents a positive image of genuine school spirit and energy.